

THE CHEMIST'S TOOLKIT 22 The manipulation of vectors

In three dimensions, the vectors \mathbf{u} (with components u_x , u_y , and u_z) and \mathbf{v} (with components v_x , v_y , and v_z) have the general form:

$$\mathbf{u} = u_x\mathbf{i} + u_y\mathbf{j} + u_z\mathbf{k} \quad \mathbf{v} = v_x\mathbf{i} + v_y\mathbf{j} + v_z\mathbf{k} \quad (22.1)$$

where \mathbf{i} , \mathbf{j} , and \mathbf{k} are **unit vectors**, vectors of magnitude 1, pointing along the positive directions on the x , y , and z axes. The operations of addition, subtraction, and multiplication are as follows:

1. Addition:

$$\mathbf{v} + \mathbf{u} = (v_x + u_x)\mathbf{i} + (v_y + u_y)\mathbf{j} + (v_z + u_z)\mathbf{k} \quad (22.2)$$

2. Subtraction:

$$\mathbf{v} - \mathbf{u} = (v_x - u_x)\mathbf{i} + (v_y - u_y)\mathbf{j} + (v_z - u_z)\mathbf{k} \quad (22.3)$$

Brief illustration 22.1: Addition and subtraction

Consider the vectors $\mathbf{u} = \mathbf{i} - 4\mathbf{j} + \mathbf{k}$ (of magnitude 4.24) and $\mathbf{v} = -4\mathbf{i} + 2\mathbf{j} + 3\mathbf{k}$ (of magnitude 5.39). Their sum is

$$\mathbf{u} + \mathbf{v} = (1 - 4)\mathbf{i} + (-4 + 2)\mathbf{j} + (1 + 3)\mathbf{k} = -3\mathbf{i} - 2\mathbf{j} + 4\mathbf{k}$$

The magnitude of the resultant vector is $29^{1/2} = 5.39$. The difference of the two vectors is

$$\mathbf{u} - \mathbf{v} = (1 + 4)\mathbf{i} + (-4 - 2)\mathbf{j} + (1 - 3)\mathbf{k} = 5\mathbf{i} - 6\mathbf{j} - 2\mathbf{k}$$

The magnitude of this resultant is 8.06. Note that in this case the difference is longer than either individual vector.

3. Multiplication:

(a) The **scalar product**, or *dot product*, of the two vectors \mathbf{u} and \mathbf{v} is

$$\mathbf{u} \cdot \mathbf{v} = u_x v_x + u_y v_y + u_z v_z \quad (22.4)$$

The scalar product of a vector with itself gives the square magnitude of the vector:

$$\mathbf{u} \cdot \mathbf{u} = u_x^2 + u_y^2 + u_z^2 = u^2 \quad (22.5)$$

(b) The **vector product**, or *cross product*, of two vectors is

$$\mathbf{u} \times \mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ u_x & u_y & u_z \\ v_x & v_y & v_z \end{vmatrix} \\ = (u_y v_z - u_z v_y)\mathbf{i} - (u_x v_z - u_z v_x)\mathbf{j} + (u_x v_y - u_y v_x)\mathbf{k} \quad (22.6)$$

(Determinants are discussed in *The chemist's toolkit 23*.) If the two vectors lie in the plane defined by the unit vectors \mathbf{i} and \mathbf{j} , their vector product lies parallel to the unit vector \mathbf{k} .

Brief illustration 22.2: Scalar and vector products

The scalar and vector products of the two vectors in *Brief illustration 22.1*, $\mathbf{u} = \mathbf{i} - 4\mathbf{j} + \mathbf{k}$ (of magnitude 4.24) and $\mathbf{v} = -4\mathbf{i} + 2\mathbf{j} + 3\mathbf{k}$ (of magnitude 5.39) are

$$\mathbf{u} \cdot \mathbf{v} = \{1 \times (-4)\} + \{(-4) \times 2\} + \{1 \times 3\} = -9$$

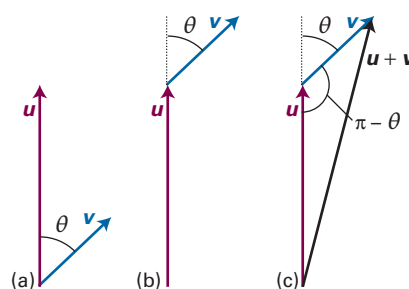
$$\mathbf{u} \times \mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & -4 & 1 \\ -4 & 2 & 3 \end{vmatrix} \\ = \{(-4)(3) - (1)(2)\}\mathbf{i} - \{(1)(3) - (1)(-4)\}\mathbf{j} + \{(1)(2) - (-4)(-4)\}\mathbf{k} \\ = -14\mathbf{i} - 7\mathbf{j} - 14\mathbf{k}$$

The vector product is a vector of magnitude 21.00 pointing in a direction perpendicular to the plane defined by the two individual vectors.

Further information

The manipulation of vectors is commonly represented graphically. Consider two vectors \mathbf{v} and \mathbf{u} making an angle θ (Sketch 22.1a). The first step in the addition of \mathbf{u} to \mathbf{v} consists of joining the tip (the 'head') of \mathbf{u} to the starting point (the 'tail') of \mathbf{v} (Sketch 22.1b). In the second step, draw a vector \mathbf{v}_{res} , the **resultant vector**, originating from the tail of \mathbf{u} to the head of \mathbf{v} (Sketch 22.1c). Reversing the order of addition leads to the same result; that is, the same \mathbf{v}_{res} is obtained whether \mathbf{u} is added to \mathbf{v} or \mathbf{v} to \mathbf{u} . To calculate the magnitude of \mathbf{v}_{res} , note that

$$\mathbf{v}_{\text{res}}^2 = (\mathbf{u} + \mathbf{v}) \cdot (\mathbf{u} + \mathbf{v}) = \mathbf{u} \cdot \mathbf{u} + \mathbf{v} \cdot \mathbf{v} + 2\mathbf{u} \cdot \mathbf{v} \\ = u^2 + v^2 + 2uv \cos \theta' \quad (22.7a)$$

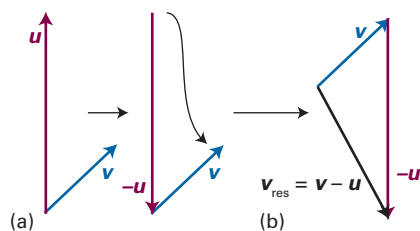


Sketch 22.1

where θ' is the angle between \mathbf{u} and \mathbf{v} . In terms of the angle $\theta = \pi - \theta'$ shown in the Sketch, and $\cos(\pi - \theta) = -\cos \theta$,

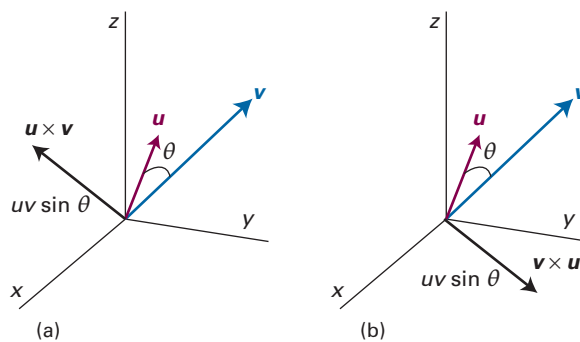
$$v_{\text{res}}^2 = u^2 + v^2 - 2uv \cos \theta \quad \text{Law of cosines} \quad (22.7b)$$

which is the **law of cosines** for the relation between the lengths of the sides of a triangle.



Sketch 22.2

Subtraction of \mathbf{u} from \mathbf{v} amounts to addition of $-\mathbf{u}$ to \mathbf{v} . It follows that in the first step of subtraction $-\mathbf{u}$ is drawn by reversing the direction of \mathbf{u} (Sketch 22.2a). Then, the second step consists of adding $-\mathbf{u}$ to \mathbf{v} by using the strategy shown in the Sketch; a resultant vector \mathbf{v}_{res} is drawn by joining the tail of $-\mathbf{u}$ to the head of \mathbf{v} (Sketch 22.2b).



Sketch 22.3

Vector multiplication is represented graphically by drawing a vector (using the right-hand rule) perpendicular to the plane defined by the vectors \mathbf{u} and \mathbf{v} , as shown in Sketch 22.3. Its length is equal to $uv \sin \theta$, where θ is the angle between \mathbf{u} and \mathbf{v} . Note that $\mathbf{u} \times \mathbf{v}$ (Sketch 22.3a) is opposite in direction to $\mathbf{v} \times \mathbf{u}$ (Sketch 22.3b).